



Ing. Rastislav Bvoc

Frontend Web & Games Developer
1994 | Slovakia

Profile

Team player with a creative mind and an eye for detail. Independent approach to tasks, focused on learning and self-improvement. My professional experience includes Frontend games/web development.

Work experience

09/2024 – Now



Senior Game Developer

VisionLake, Bratislava (Slovakia), Remote

Member of an international Scrum team developing web games in online iGaming industry for leading global studios

- building modern, responsive games using TypeScript and CreateJs
- game engine improvements and maintenance
- coordinating and collaborating with international clients and cross-functional teams

10/2023 – 09/2024



Browser Game Developer

Inlogic Games, Košice (Slovakia), Remote

HTML 5 browser Web games for desktop and mobile devices in collaboration with professional team.

- developing unique games in different genres from scratch
- JavaScript, Phaser 3, HTML5, TexturePacker

10/2020 – 08/2023



Frontend Web Game Developer

SYNOT Games, Bratislava (Slovakia), Remote

Member of the SCRUM team developing iGaming games suitable for online platforms (desktop and mobile). Over the course of nearly 3 years with the company, successfully developed multiple games.

- developing new engine functionality, bug-fixing, and implementing game features
- TypeScript, JavaScript, PixiJs, HTML5, CSS, Spine
- creating cross-platform styled HTML layouts and CSS animations for the games
- implementing, editing, and optimizing graphics, animations, and sounds (Photoshop, TexturePacker, etc.)

06/2021 – 01/2023



Web developer

Treningova Akademia, Bratislava (Slovakia), Remote

Developing and maintaining the Website for one of the leading fitness centers. Nearly 2 years partnership with the team, helping them modernize their IT solutions.

- WordPress based Website
- building new elements, sliders, and functionalities
- maintaining plugins, improving performance, Newsletters

07/2020 – 10/2020



Frontend Developer

SWISS4WARD, Alicante (Spain), Remote

Website updates and development of a virtual reality App for doctors and medical students. Part of the international team working for Swiss customers.

- Frontend Web development (Apostrophe CMS, WordPress)
- Unity 3D – updating an outdated Project

09/2019 – 08/2020



Web Designer and Developer

VLC Photonics, Valencia (Spain)

Developing website and graphics material for the company as a part of the marketing team.

- Web design and Frontend development
- developed AR App in Unity 3D
- SEO, benchmarking, ads analytics, social media
- preparation of marketing material in a varied range of media

Other

07/2019 – 09/2020

Project Leader and Game Designer – SUMMER GAME DEV

Hemisfera, Bratislava (Slovakia)

Project Leader (5 person team) and Game Designer developing a hyper-casual mobile game with a English presentation at the conference.

- Mentored by professionals from the field improved my game design and Unity development skills
- learned to lead group of different people

2014 – 2023

Online Freelance Work

I had multiple part-time development jobs and various small graphics works as a freelancer.

- logos, Websites, ads, banners, social media, photos, editing etc.

Contact

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Skills

Front-end Development
Games Development
Graphics UX&UI Design
Marketing & Social Media

Tools

JavaScript, Typescript
 HTML, CSS, C#
 Phaser, Pixi, Unity
 Photoshop, Figma
 Premiere, After Effects

Languages

Slovak (Native)
English (C1)
Spanish (B1)

Interests

Travel
 Development
 Design
 Games
 Sports
 Finance
 Blockchain
 AI

Education

2014 – 2019



Master Studies – Multimedia Engineering

University of Žilina, Žilina (Slovakia)

The Multimedia Engineering master's program focused on media communication, networks, and services with specializations in Web programming, Game development, Graphics and Audio processing.

- ability to specialize and adapt in many IT professions
- proficient in HTML, CSS, JavaScript, C#, Unity 3D, Adobe Photoshop, Premiere, audio

2018 – 2019



ERASMUS+ Studies – Game Design & Development and Multimedia Design

Universidade da Beira Interior, Covilhã (Portugal)

Thanks to Erasmus+ program, I had the opportunity to study at UBI, Portugal.

- gained expertise in Game Design and Development, Multimedia Design, and UX&UI standards
- collaborated with diverse international students and enhanced language skills through real Multimedia Projects

Let's work together
on your next project

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